

Previous Screen			
1	Your LHO opponent makes an insufficient bid over SOUTH's 2 ♠ bid. Opponent's first option is to correct the bid to a sufficient bid in the same suit, with no penalty.		○.....○
2	After an insufficient bid, the offending players LHO may accept the bid and the bidding will proceed normally, without penalty.		○.....○
3	The Opponent's refuse to accept the insufficient bid. The offending players may correct the bid to a sufficient bid in the same suit or in no-trump, without penalty.		○.....○
4	The Opponent's refuse to accept the insufficient bid of 2 ♠. The offending players may correct the bid to a sufficient bid of either 3 ♠ or 4 ♠, without penalty.		○.....○
WEST is the DEALER WEST..... NORTH..... EAST..... SOUTH 1 ♠..... Double..... 3 ♠..... 3 ♣			
5	EAST may accept the 3 ♣ bid.		○.....○
6	WEST may demand that SOUTH's 3 ♣ bid be corrected to 4 ♣.		○.....○
7	SOUTH is allowed to change the bid of 3 ♣ to 4 ♦.		○.....○
8	WEST accepts the 3 ♣ bid and Passes. EAST re-bids 3 ♠ which becomes the final contract. DECLARER (WEST) may require a Heart lead from NORTH.		○.....○
9	If the DIRECTOR deems the insufficient bid is to be conventional, it must be corrected by legal bid or PASS.		○.....○
10	The 3 ♣ bid is not accepted, SOUTH may correct his call to 5 ♣ without penalty.		○.....○
11	If the 3 ♣ bid is not accepted and SOUTH corrects the bid to 3 NT. NORTH is allowed to bid 4 ♣.		○.....○
WEST is the DEALER WEST..... NORTH..... EAST..... SOUTH PASS			
EAST spontaneously bids 1 NT with 10 HCP. WEST is barred from bidding as the 1 NT bid is not accepted. The Opponent's fail to get to the right contract, The player who made the "Psych" may have anticipated that the bid would not be accepted and thus his partner would be barred from bidding.			
12	This successful "PSYCH" bid is legal.		○.....○
13	This successful "PSYCH" is clever bidding and should not be reported to the DIRECTOR.		○.....○
14	It is permissible to "PSYCH" strong artificial opening bids.		○.....○
15	EAST spontaneously bids 1 NT in 4 seat . The call that is not accepted and WEST is barred from bidding. When legally allowed to bid, EAST bids 3 NT, making five, WEST had a big hand and the field is in 6 NT, down 1, The DIRECTOR must let the result stand.		○.....○
16	DECLARER (EAST) leads a Heart (not trump) toward DUMMY's ace and queen. SOUTH ruffs with the 5 ♠, DECLARER plays the queen and NORTH follows low.		○.....○

	SOUTH than says, "OH! I have a Heart." and shows the 10 ♦. SOUTH now plays the 10 ♦ and WEST plays the queen. NORTH may retract his played card and play the K ♦.		
17	After a long hesitation your opponent Passes. You may take inference from the hesitation and adjust your intended bid.		<input type="radio"/> <input type="radio"/>
18	After a long hesitation, it is permissible for EAST to double the 4 ♦ contract.		<input type="radio"/> <input type="radio"/>
19	Even after EAST 's long hesitation, WEST may legally double the 4 ♦ contract by N - S.		<input type="radio"/> <input type="radio"/>
20	If your RHO is the DEALER , and you PASS before he makes his first call, your partner will be barred from the auction.		<input type="radio"/> <input type="radio"/>
21	NORTH is the DEALER , but EAST Passes out of turn. SOUTH may accept the call out of turn.		<input type="radio"/> <input type="radio"/>
22	If the PASS out of turn is NOT accepted, the auction reverts to NORTH , than EAST must PASS for the remainder of the auction.		<input type="radio"/> <input type="radio"/>
23	WEST must PASS for the remainder of the auction.		<input type="radio"/> <input type="radio"/>
24	The auction proceeds: NORTH 1 ♦; EAST 2 ♠; SOUTH inquires of WEST what the bid means and WEST says strong jump shift. SOUTH than bids 3 ♦ and everyone Passes. Before leading, EAST announces that is partner has given mis-information and that the bid is weak, which is what is indicated on their convention card. EAST should not have offered the explanation at this time.		<input type="radio"/> <input type="radio"/>
25	A "PSYCH" of a conventional 1 NT opening bid, is legal.		<input type="radio"/> <input type="radio"/>
26	Opening with a 1 bid in first seat with 8 high-card points, is illegal, even with partnership agreement. .		<input type="radio"/> <input type="radio"/>
27	Routinely opening a 1 bid in first seat with 8 high-card points, is a "PSYCH" bids.		<input type="radio"/> <input type="radio"/>
28	"PSYCH" bids are perfectly legal and the DIRECTOR should not be summoned.		<input type="radio"/> <input type="radio"/>
29	When a DEFENDER fails to follow suit, the DUMMY may question the DEFENDER .		<input type="radio"/> <input type="radio"/>
30	When a DEFENDER fails to follow suit, the DECLARER may question the DEFENDER .		<input type="radio"/> <input type="radio"/>
31	A PLAYER must correct his revoke when he becomes aware of it.		<input type="radio"/> <input type="radio"/>
32	A REVOKE by EAST is established when NORTH plays to the following trick.		<input type="radio"/> <input type="radio"/>
33	A REVOKE by EAST is established when SOUTH plays his card.		<input type="radio"/> <input type="radio"/>
34	A REVOKE by EAST is not established until WEST plays his card.		<input type="radio"/> <input type="radio"/>
35	The DECLARER cannot revoke.		<input type="radio"/> <input type="radio"/>
36	The revoke were not discovered until the end of the play. NORTH won the revoke trick when he ruffed, but N - S did not take any tricks afterwards. This is a 2 trick penalty.		<input type="radio"/> <input type="radio"/>
37	The revoke were not discovered until the end of the play. NORTH won the revoke trick when he ruffed, and N - S also won the 13 trick. That this is a 2 trick penalty.		<input type="radio"/> <input type="radio"/>

38	SOUTH is accused of revoking on the 12th trick. Everyone agrees. This a 1 trick penalty for SOUTH.	<input type="radio"/> <input type="radio"/>
39	NORTH revokes but did not win the revoke trick. Subsequently, NORTH wins 2 tricks. This a 1 trick penalty for NORTH.	<input type="radio"/> <input type="radio"/>
40	A player may "PSYCH" artificial opening bids such as Flannery or Precision 1 ♣.	<input type="radio"/> <input type="radio"/>
41	When a Club is led from DUMMY (NORTH), EAST plays the 4 ♠, then after everyone else plays and the trick is turned over, EAST says, "OOPS, I have a Club". The revoke is now established.	<input type="radio"/> <input type="radio"/>
42	NORTH bids 1 NT and EAST Psych's the NT opening bid, This PSYCH bid is permissible.	<input type="radio"/> <input type="radio"/>
43	DEFENDER showed out of Clubs on trick three. DEFENDER may ask, "No Clubs, partner."	<input type="radio"/> <input type="radio"/>
44	The opening lead must always be made face down.	<input type="radio"/> <input type="radio"/>
45	The last round ends when the last card is turned over on the last board at each table.	<input type="radio"/> <input type="radio"/>
46	The round ends when he DIRECTOR calls the move for the next round, except for tables still playing.	<input type="radio"/> <input type="radio"/>
47	A late play is considered to be a separate round.	<input type="radio"/> <input type="radio"/>
48	The auction is over when the opening lead is faced.	<input type="radio"/> <input type="radio"/>
49	The auction is over when there are three consecutive Passes.	<input type="radio"/> <input type="radio"/>
50	A DIRECTOR may not cancel a final PASS.	<input type="radio"/> <input type="radio"/>
51	The DUMMY is faced. It is permissible for the DEFENDER to ask for a review of the bidding.	<input type="radio"/> <input type="radio"/>
52	The bidding is over, SOUTH is DECLARER. EAST ask for a review of the bidding prior to WEST leading a card. EAST is entitled to this information.	<input type="radio"/> <input type="radio"/>
53	During the play of the hand, DECLARER or either DEFENDER may ask for an explanation of an opponent's bid.	<input type="radio"/> <input type="radio"/>
54	A faced down opening lead may be withdrawn and returned to DEFENDER's hand.	<input type="radio"/> <input type="radio"/>
55	During the play, it is improper for DECLARER to ask what the contract is.	<input type="radio"/> <input type="radio"/>
56	The auction proceeds 2 NT - PASS - 2 ♣ (Insufficient). The DIRECTOR should allow opener's partner to correct his bid to 3 ♣ without penalty, unless the 2 ♣ bid is accepted.	<input type="radio"/> <input type="radio"/>
57	As a DEFENDER, I should call attention to my partner's failure to ALERT my alertable bid before he makes the opening lead.	<input type="radio"/> <input type="radio"/>
58	EAST leads a card to the next trick. WEST may inspect, but not expose, his own last card played.	<input type="radio"/> <input type="radio"/>
59	EAST leads a card to the next trick, the DECLARER may inspect, but not expose, his own last card played.	<input type="radio"/> <input type="radio"/>

60	DUMMY notices that the DECLARER has a quitted trick turned incorrectly. DUMMY should immediately inform DECLARER.	<input type="radio"/> <input type="radio"/>
61	DUMMY notices that the DEFENDER has a quitted trick turned incorrectly. DUMMY should immediately inform the DEFENDER.	<input type="radio"/> <input type="radio"/>
62	When any player at the table, including DUMMY, notices an irregularity during the play, he should summon the DIRECTOR immediately.	<input type="radio"/> <input type="radio"/>
63	DUMMY is allowed to stop DECLARER from committing an irregularity.	<input type="radio"/> <input type="radio"/>
64	NORTH (DECLARER) leads from the wrong hand and the lead is immediately covered. EAST than exclaims, "you led from the wrong hand". WEST may pick up his card and force DECLARER to lead from the correct hand.	<input type="radio"/> <input type="radio"/>
65	NORTH (DECLARER) purposely leads from the wrong hand and the lead is covered by the DEFENDER. This is a legal deception play.	<input type="radio"/> <input type="radio"/>
66	NORTH (DECLARER) purposely leads a card from his hand and it is touching the table. However, no one has SEEN the card. DECLARER may put back the card and play another card.	<input type="radio"/> <input type="radio"/>
67	67 It does not matter whether the DEFENDER'S partners saw the card to be played. The card is played when it is touching or nearly touching the table.	<input type="radio"/> <input type="radio"/>
68	A card is considered "played" when held in a position such that his partner could see it.	<input type="radio"/> <input type="radio"/>
69	When a DEFENDER accidentally drops the 4 ♣ face up, it is a minor penalty card.	<input type="radio"/> <input type="radio"/>
70	When a DEFENDER accidentally drops the 10 ♣ face up, it is a minor penalty card.	<input type="radio"/> <input type="radio"/>
71	When a DEFENDER plays the 2 ♣ face up and than says I have a Club. DEFENDER follows suit and the 2 ♣ is now minor penalty card.	<input type="radio"/> <input type="radio"/>
72	When a player revokes to a trick, it is always a two-trick penalty.	<input type="radio"/> <input type="radio"/>
73	DECLARER claims the remaining tricks, the DEFENDER disagrees with the claim and demands that DECLARER continue playing. This is proper procedure on the part of the DEFENDER.	<input type="radio"/> <input type="radio"/>
74	WEST detaches the K ♠ from his hand. DECLARER sees it and names the card. No one else could have seen it. WEST must play the K ♠.	<input type="radio"/> <input type="radio"/>
75	When the revoke is the second revoke in the same suit by the same player, the penalty applies to the first revoke not the second revoke.	<input type="radio"/> <input type="radio"/>
76	DECLARER may designate which card shall be played when DEFENDER has two or more penalty cards that can be legally played to the current trick.	<input type="radio"/> <input type="radio"/>
77	DEFENDER has a minor penalty card on the table, than accidentally drops the 2 ♦ . The 2 ♦ now is a major penalty card.	<input type="radio"/> <input type="radio"/>
78	DEFENDER plays a card from his hand rather than his major penalty card. DECLARER may accept the play.	<input type="radio"/> <input type="radio"/>
79	DECLARER may require the DEFENDER to substitute the penalty card for the illegally played or led card. The illegally led card becomes another major penalty card.	<input type="radio"/> <input type="radio"/>

80	DECLARER wins a trick in DUMMY with the ♠ K and calls, Queen. Diamond suit is trump. The cards remaining in DUMMY are:	<input type="radio"/> <input type="radio"/>
	♠ Q 9 2..... ♣K Q J..... ♦Q 2..... ♣Q 7 6	
	The DECLARER must play the QUEEN ♦.	
81	The DEFENDER's (without consultation) may demand that the Queen Club be played.	<input type="radio"/> <input type="radio"/>
82	The DUMMY can choose which Queen to play.	<input type="radio"/> <input checked="" type="radio"/>
	WEST bids 1 ♣ WEST.....NORTH.....EAST.....SOUTH 1 ♣.....PASS.....Double	
83	SOUTH may legally accept EAST's double.	<input type="radio"/> <input type="radio"/>
84	EAST may change his double to any legal bid and there is no penalty.	<input type="radio"/> <input type="radio"/>
85	EAST may change his double to any legal bid and WEST must PASS for the 1 round.	<input type="radio"/> <input type="radio"/>
	WEST.....NORTH.....EAST.....SOUTH 2 NT.....PASS.....2 ♣ (Transfer).....	
86	EAST may correct to 3 ♣ without penalty. SOUTH has no options.	<input type="radio"/> <input type="radio"/>
87	The bid is not accepted and EAST elects to PASS. SOUTH ends up declaring 3 ♦. SOUTH may require that WEST to lead a Spade.	<input type="radio"/> <input type="radio"/>
88	A player claims, stating a line of play, and all contestants agree, score the hand and play the following board. Then a DEFENDER realizes that the claim was incorrect and the DECLARER should have been set, rather than making the contract as all had agreed previously. The DIRECTOR reviews the claim, agrees with the DEFENDER and adjusts the score in favor of the DEFENDER's. The ruling is correct.	<input type="radio"/> <input type="radio"/>
89	When ruling on a contested claim, the DIRECTOR adjudicates the result as equitable as possible to both sides, but any doubtful point should be resolved against the claimer.	<input type="radio"/> <input type="radio"/>
90	DUMMY may request a review of the auction at his first turn to play.	<input type="radio"/> <input type="radio"/>
91	It is always proper to ask who is on lead.	<input type="radio"/> <input type="radio"/>
	The Bidding Has Game WEST.....NORTH.....EAST.....SOUTH1 NT.....2 ♣.....PASS 2 ♣.....PASS.....PASS..... PASS	
92	2 ♣ is a transfer to Diamonds or a major /minor showing 5/5or 5/4 distribution playing Hello and WEST failed to ALERT and bid 2 ♦, SOUTH states that he would made a bid, had he known that 2 ♣ was not a natural bid. SOUTH should be allowed to change his PASS and bid.	<input type="radio"/> <input type="radio"/>
93	SOUTH can not change his final call and should have asked the meaning of the 2 ♣ bid.	<input type="radio"/> <input type="radio"/>

94	WEST failed to ALERT, thus N - S should receive a average plus score and E - W an average minus score.	<input type="radio"/> <input type="radio"/>
95	EAST has an obligation to call the DIRECTOR before the opening lead and note the lack of an ALERT from partner.	<input type="radio"/> <input type="radio"/>
96	SOUTH opened a weak two-bid of NORTH, but the partnership was playing Flannery, which NORTH currently alerted. NORTH Passed and N - S got a top board. E - W had been talked out of their Spade partial. The E - W team is entitled to a score adjustment.	<input type="radio"/> <input type="radio"/>
97	NORTH after a long hesitation (break in tempo) Passes. SOUTH must PASS throughout.	<input type="radio"/> <input type="radio"/>
98	If the DIRECTOR makes an incorrect ruling which is later discovered, and no rectification will allow normal scoring, the DIRECTOR will award an adjusted score treating both sides as non-offending.	<input type="radio"/> <input type="radio"/>
99	In scoring a fouled board, the DIRECTOR determines as closely as possible which scores were obtained on the board in its correct form, and scores those as usual. The rest of the players are assigned averages on the fouled board.	<input type="radio"/> <input type="radio"/>
100	If the non-offending side has been damaged by an irregularity for which the LAW's provide no rectification, the DIRECTOR may adjust the score in favor of the non-offending side.	<input type="radio"/> <input type="radio"/>
101	If a DEFENDER attempts to concede and is partner objects, no concession has occurred and play should continue. The direct or need not be called.	<input type="radio"/> <input type="radio"/>
102	DEFENDER may look at his last turned card before leading.	<input type="radio"/> <input type="radio"/>
103	DECLARER may look at his last turned card before leading.	<input type="radio"/> <input type="radio"/>
104	Unduly slow play by a contestant is an offense subject to a procedural penalty.	<input type="radio"/> <input type="radio"/>
105	Unless the tournament DIRECTOR specifies a later time, an error in scoring may not be corrected later than 30 minutes after the official score has been made available for inspection.	<input type="radio"/> <input type="radio"/>
106	When the DUMMY is faced, no player may ask for a review of the bidding.	<input type="radio"/> <input type="radio"/>
107	When shuffling and dealing, you may do as you please as long as everyone gets 13 cards.	<input type="radio"/> <input type="radio"/>
108	After the final PASS either DEFENDER may ask if it is opening lead.	<input type="radio"/> <input type="radio"/>
109	If the DEFENDER was mistakenly informed by opponent that it was his turn to lead and the opponent leads out of turn, DEFENDER card may take back without penalty.	<input type="radio"/> <input type="radio"/>
110	The DECLARER leads fro the wrong hand, The lead may be accepted by either DEFENDER.	<input type="radio"/> <input type="radio"/>
111	If you fail to count your cards and your cards are returned incorrectly to the bidding board, you could be penalized when the next table discovers that the board has been fouled.	<input type="radio"/> <input type="radio"/>
112	During the course of play, DECLARER can ask about DEFENDER's signals at any time.	<input type="radio"/> <input type="radio"/>
113	After a faced down opening lead, DECLARER or leaders partner may ask for a review of the bidding and an explanation.	<input type="radio"/> <input type="radio"/>

114	Questions may be asked about calls made and about calls that were available and not made.	<input type="radio"/> <input type="radio"/>
115	A DEFENDER's question could trigger unauthorized information to his partner, even so, there is no penalty.	<input type="radio"/> <input type="radio"/>
116	It is permissible for Players to made their own rulings after an irregularity.	<input type="radio"/> <input type="radio"/>
117	A missing card is restored to the players hand. It is discovered that the restored card should have been played earlier in the hand to follow suit. This failure to follow constitutes a revoke.	<input type="radio"/> <input type="radio"/>
118	DUMMY cards are displayed but one card is hidden behind / stuck to the back of another card. This goes unnoticed and the Defenders claim they were damaged. This was a mechanical mistake (sticking Card) and no adjustment is allowed.	<input type="radio"/> <input type="radio"/>
119	Unauthorized information may have occurred. Playing at an ACBL tournaments, your opponents announce that they have the right to call the DIRECTOR at the end of play.	<input type="radio"/> <input type="radio"/>
120	All information gleaned from a call or play withdrawn is authorized information to the non offenders and they may use that information.	<input type="radio"/> <input type="radio"/>
121	Player pulls the wrong hand from the wrong board and see a few cards. The player puts cards back and takes the cards from the correct board and plays the correct hand. Is there penalty for seeing the cards from the wrong board.	<input type="radio"/> <input type="radio"/>
122	A lead out of turn may be accepted but it can not be retracted without penalty.	<input type="radio"/> <input type="radio"/>
123	A passed out board in round one may be re-dealt.	<input type="radio"/> <input type="radio"/>
124	A player can look at his convention card at any time during play.	<input type="radio"/> <input type="radio"/>
125	Partnership must have two convention cards identical and filled out and made available to the opponents.	<input type="radio"/> <input type="radio"/>
126	The Convention card regulation requires that both partners must have the same point count for opening up 1 NT.	<input type="radio"/> <input type="radio"/>
127	Players have agreed to a 1 NT opening with 10 - 12 HCP. One partner opens 1 NT with 5 cards majors and his partner will not open with a 5 card major. This contradiction in bidding is allowable ?	<input type="radio"/> <input type="radio"/>
128	All convention marked in blue on the convention card must be alerted.	<input type="radio"/> <input type="radio"/>
129	A player may look at his opponents convention card at his turn to play..	<input type="radio"/> <input type="radio"/>
130	During either the auction or play a player may use things to aid his memory.	<input type="radio"/> <input type="radio"/>
131	DUMMY is the first one to point out an irregularity top the DECLARER. The opponents definitely revoked. The penalty is revoked because DUMMY pointed it out.	<input type="radio"/> <input type="radio"/>
132	DECLARER is not subject to a penalty for dropping and exposing a card.	<input type="radio"/> <input type="radio"/>
133	The DEALER mistakenly plays a card.. DECLARER is allowed to retract said card and play his intended card.	<input type="radio"/> <input type="radio"/>
134	A DECLARER has options when a defender has penalty card and in on lead.	<input type="radio"/> <input type="radio"/>
135	DECLARER has options when the defender is on lead and defenders partner has a major penalty card.	<input type="radio"/> <input type="radio"/>

136	The new boards are on the table. The Declarer, pulls his/her card out of the slot and a card falls to the floor. This card is a 3 of clubs and it is seen by the left-hand opponent. The DECLARER must place the card on the table before bidding.	<input type="radio"/> <input type="radio"/>
137	The new boards are on the table. The DECLARER, pulls his/her card out of the slot and a card falls to the floor. This card is a 3 of clubs and it is seen by DECLARES' partner. The DECLARER may pick up the card, replace it and Open the bidding normally, without any penalty.	<input type="radio"/> <input type="radio"/>
138	The new boards are on the table. The DECLARER, pulls his/her card out of the slot and a card falls to the floor. The card is the King of Clubs and it is seen by DECLARE'S partner. The DECLARER may pick up the card, replace it and open the bidding normally, without any penalty.	<input type="radio"/> <input type="radio"/>
139	The new boards are on the table. The DECLARER, pulls his/her card out of the slot and a card falls to the floor. This card is the King of Clubs and it is seen by both the right and left-hand opponents. The DECLARES' partner did not see the card. The DECLARER may pick up the card, replace it and open the bidding normally, without any penalty.	<input type="radio"/> <input type="radio"/>